Structural Properties of the Value of Information in Single-Stage Ranking and Selection

Peter Frazier¹ Warren Powell²

¹Operations Research & Information Engineering, Cornell University ²Operations Research & Financial Engineering, Princeton University

> Sunday October 11, 2009 INFORMS Annual Meeting, San Diego

- We have a large discrete event simulator with which we can estimate the consequences of a future real-world decision. For example:
 - Designs of a queuing network.
 - Inventory policies for a supply chain.
 - Pricing strategies for a revenue management problem.
 - . . .
- We would to find a real-world decision that will work well, according to the simulator.
- Our simulator requires significant time to accurately characterize a decision, and we do not have enough time to do so for each one.
- Question: which real-world decisions should we simulate, and how accurately?

- We have *M* alternatives.
- Each alternative has a true value, θ_x , which is unknown.
- We may sample alternative x and get a noisy observation of θ_x ,

 $y \sim \text{Normal}(\theta_x, \lambda_x),$

where we suppose the measurement variance λ_x is known.

- We wish to decide which alternatives to sample in order to most efficiently find $\arg \max_{x} \theta_{x}$.
- Sampling is expensive. The central question is how to sample most efficiently.

- In the Bayesian formulation, we have a prior or posterior belief on θ .
 - In simulation, this belief is often the posterior resulting from a first stage of measurements.
- Let n_i be the number of measurements to take from alternative i, and let $\mathbf{n} = (n_1, \dots, n_M)$.
- $\bullet\,$ Let ${\bf Y}$ be the set of observations resulting from these measurements.
- $\bullet\,$ The value of this set of measurements n is

$$v(\mathbf{n}) = \mathbb{E}\left[\max_{i} \mathbb{E}[\boldsymbol{\theta}_{i} \mid \mathbf{Y}, \mathbf{n}] \mid \mathbf{n}\right] - \max_{i} \mu_{i}.$$

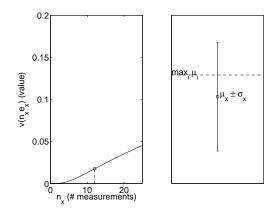
• One would generally like to find

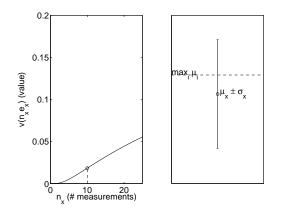
$$\begin{aligned} \max v(\mathbf{n}) \\ \text{subject to } n_x \geq 0, \quad \sum_x n_x \leq N, \end{aligned}$$

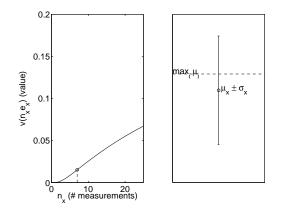
where N is a budget constraint.

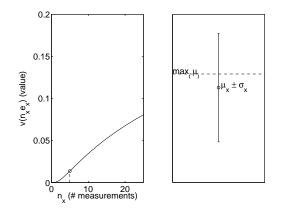
- We may also have an integrality constraint on n_x .
- Two approximation approaches are given in:
 - LL(B) [Chick & Inoue 2001].
 - OCBA for linear loss [He Chick Chen 2007].

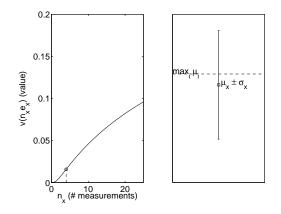
- v is usually **not** concave.
- Non-concavity causes non-intuitive behavior by the optimal allocation.
- Non-concavity has consequenes for allocation heuristics.
- It is known that there are many cases outside of ranking & selection for which the value of information is not concave in the amount of information collected (see, e.g., [Howard 1966, 1988]).

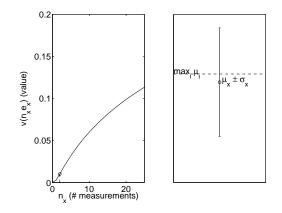


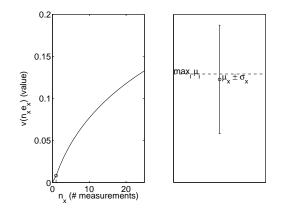


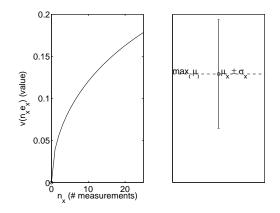












Let
$$\Delta_x = |\mu_x - \max_{x' \neq x} \mu_{x'}|$$
.

Theorem

 $n_x \mapsto v(n_x e_x)$ is convex on $(0, n_x^*]$ and concave on (n_x^*, ∞) , where

$$n_x^* = \frac{\lambda_x}{8\sigma_x^4} \left[\Delta_x^2 - \sigma_x^2 + \sqrt{\Delta_x^4 + 14\sigma_x^2 \Delta_x^2 + \sigma_x^4} \right]$$

Corollary

If
$$\Delta_x = 0$$
, then $n_x \mapsto v(n_x e_x)$ is concave on \mathbb{R}_{++} .

The amount of non-concavity is increasing in Δ_x and λ_x .

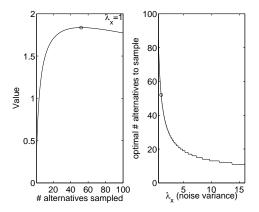
- Consider the homogeneous case, in which
 - We have *M* alternatives

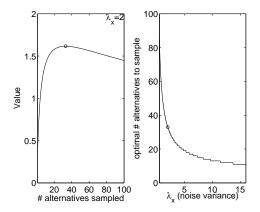
•
$$\mu_1 = \ldots = \mu_M$$
.

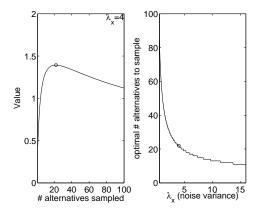
•
$$\sigma_1^2 = \ldots = \sigma_M^2$$
.

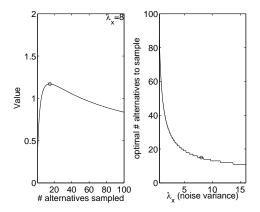
• We might expect that the optimal allocation measures each alternative the same number of times... but this is not true.

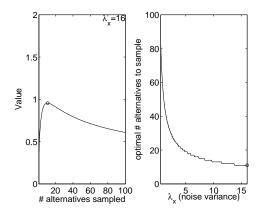
- Consider the homogeneous case, in which
 - We have *M* alternatives
 - $\mu_1 = \ldots = \mu_M$.
 - $\sigma_1^2 = \ldots = \sigma_M^2$.
- We might expect that the optimal allocation measures each alternative the same number of times... but this is not true.
- It may be better to randomly ignore some alternatives, and spread our budget over those that remain.











- Now consider the **fully sequential** problem, where we choose each measurement based on all previous measurements.
- Let $\mu_x^n = \mathbb{E}_n \theta_x$ be the posterior mean of our belief about θ_x .
- x_{n+1} is the alternative to measure at time n+1, and depends upon all observations up to time n.
- The non-concavity of information has consquences for fully sequential policies as well.

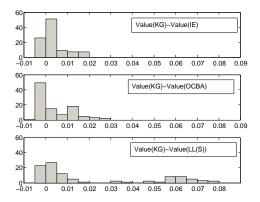
The **knowledge-gradient policy** (introduced as the (R1,...,R1) policy in [Gupta & Miescke 1996]) is defined to be the policy that chooses the x_{n+1} with the largest value of information.

$$\begin{aligned} x_{n+1} &\in \operatorname*{arg\,max}_{x} v(e_{x}) \\ &= \operatorname*{arg\,max}_{x} \mathbb{E}_{n} \left[\max_{i} \mu_{i}^{n+1} \mid x_{n+1} = x \right] - \max_{i} \mu_{i}^{n}. \end{aligned}$$

- This choice of x_{n+1} is optimal if N = n+1.
- μ_i^n is the expected value of *i* given our information at time *n*.
- $\max_i \mu_i^n$ is the best we can do given what we know at n.
- max_i μ_iⁿ⁺¹ is the best we will be able to do given what we know at n and what we learn from our measurement x_{n+1}.

Knowledge-Gradient Policy

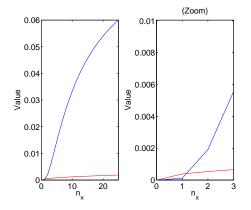
The KG policy is a reasonably good policy.



Histograms show difference in value between KG and other competing policies across 100 randomly generated priors. Bars to the right of 0 are priors for which KG performed better.

Knowledge-Gradient Policy

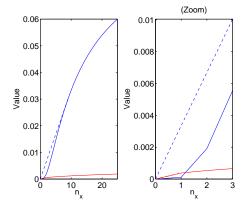
We will take more than one samples, but $v(e_x)$ and the KG policy ignore this. This can cause a problem.



- The blue alternative has $\Delta_x = 1$, $\sigma_x = 1.1$, $\lambda_x = 10$.
- The red alternative has $\Delta_{\scriptscriptstyle X} =$ 0, $\sigma_{\scriptscriptstyle X} =$ 0.003, $\lambda_{\scriptscriptstyle X} =$ 10.
- The blue alternative is clearly better to measure, as long as N > 1.

Knowledge-Gradient Policy

We will take more than one samples, but $v(e_x)$ and the KG policy ignore this. This can cause a problem.



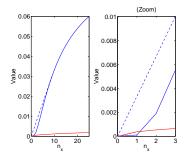
- The blue alternative has $\Delta_x = 1$, $\sigma_x = 1.1$, $\lambda_x = 10$.
- The red alternative has $\Delta_x = 0$, $\sigma_x = 0.003$, $\lambda_x = 10$.
- The blue alternative is clearly better to measure, as long as N > 1.

KG(*) Policy

We propose the KG(*) policy, which chooses

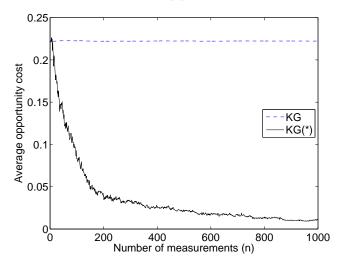
$$x_{n+1} \in \underset{m \in [1, N-n]}{\operatorname{arg\,max}} v(me_x)/m.$$

- v(me_x)/m is the average value per measurement when performing m measurements of x.
- max_{m∈[1,N-n]} v(me_x)/m is the best possible average value per measurement when measuring x.



Example

$$\label{eq:masses} \begin{split} \mu = [0,0,-1], \ \sigma^2 = [0,10^{-4},2]. \\ \text{KG measures alternative 2, while KG(*) measures alternative 3.} \end{split}$$



KG(*) Policy

Proposition

 $m \mapsto v(me_x)/m$ is strictly unimodal over \mathbb{R}_{++} and its unique maximum m^* satisfies $\underline{m} \leq m^* \leq \overline{m}$, where

$$\underline{m} = \frac{\lambda_x}{4\sigma_x^2} \left(-1 + r + \sqrt{1 + 6r + r^2} \right),$$
$$\overline{m} = \frac{\lambda_x}{4\sigma_x^2} \left(1 + r + \sqrt{1 + 10r + r^2} \right),$$

and where $r = \Delta_x^2 / \sigma_x^2$.

- The KG(*) policy requires calculating $\arg \max_{m \in [1, N-n]} v(me_x)/m$.
- We approximate this by $(\underline{m} + \overline{m})/2$, truncated above by N n and below by 1.

Any questions?