



Sequential Detection of Convexity from Noisy Function Evaluations

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Problem Statement

- Consider a function $g : S \subseteq \mathbb{R}^d \rightarrow \mathbb{R}$ that can only be evaluated with the presence of **noise** at r points $\mathbf{x} = (\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_r) \in \mathbb{R}^d$. Let the true values of the function g at \mathbf{x} be denoted $\mathbf{g} = (g(\mathbf{x}_1), g(\mathbf{x}_2), \dots, g(\mathbf{x}_r))^T$.
- We wish to determine the **convexity/non-convexity** of \mathbf{g} with some probabilistic guarantee, using only estimates of its values obtained through simulation at the points \mathbf{x} .
- ♠ \mathbf{g} is convex if a convex function **exists** that coincides with \mathbf{g} at those points.

- 1 Motivation
- 2 Algorithm
- 3 Subroutine Alternatives
- 4 Numerical Experiments
- 5 Conclusion

Motivation

- Learning about black-box functions



“Sorry, it’s curiosity”

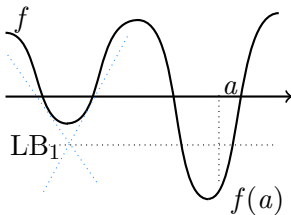
Motivation

- Learning about black-box functions



“Sorry, it’s curiosity”

- Stopping rule for global (stochastic) optimization algorithms



Motivation

Previous research: **One-shot frequentist** hypothesis test, with the number of samples predetermined.

Dim	Distance	Regression parameters
1	Juditsky and Nemirovski [2002]	Baraud et al. [2005] Diack and Thomas-Agnan [1998] Meyer [2012] Wang and Meyer [2011]
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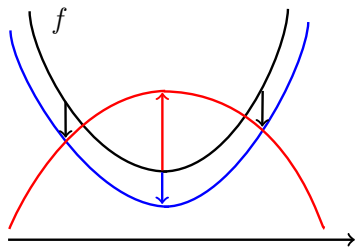
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Our Goal: A **sequential** algorithm in the **Bayesian** setting with indefinite number of samples and can be stopped at any time.

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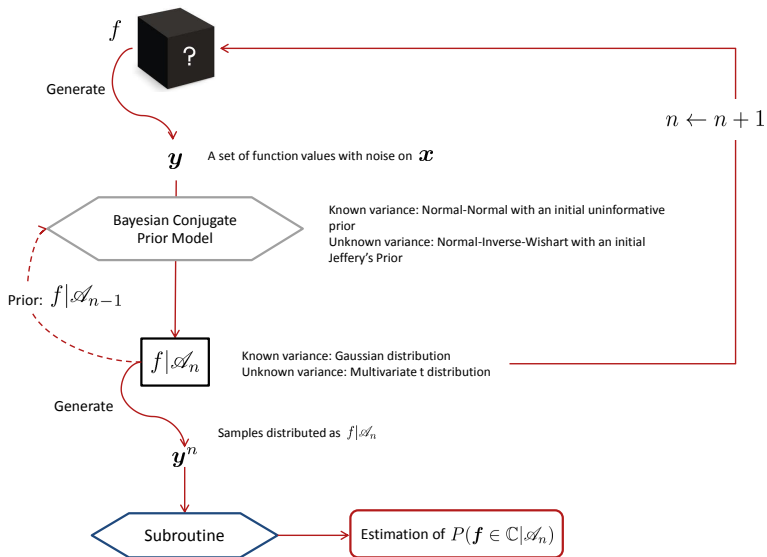
Assumptions

1. We obtain realizations of a random vector $\mathbf{Y} = \mathbf{f} + \boldsymbol{\xi}$, where $\boldsymbol{\xi} \sim N(\mathbf{0}, \Gamma) \in \mathbb{R}^r$, and Γ positive-definite if known.
2. Conditional on \mathbf{f} , the samples $(\mathbf{y}_n : n = 1, 2, \dots)$ in each iteration consists of i.i.d. random vectors.



Note that Γ is not necessarily diagonal because using **Common Random Numbers** can maintain the function structural properties (e.g. Chen et al. [2012]).

Main Idea



Convergence

Theorem

Let $p_n = P(\mathbf{f} \in \mathbb{C} | \mathcal{A}_n)$ be the n -iteration posterior probability that \mathbf{f} is convex. As $n \rightarrow \infty$, $p_n - \mathbb{1}\{\mathbf{f} \in \mathbb{C}\} \rightarrow 0$ a.s.

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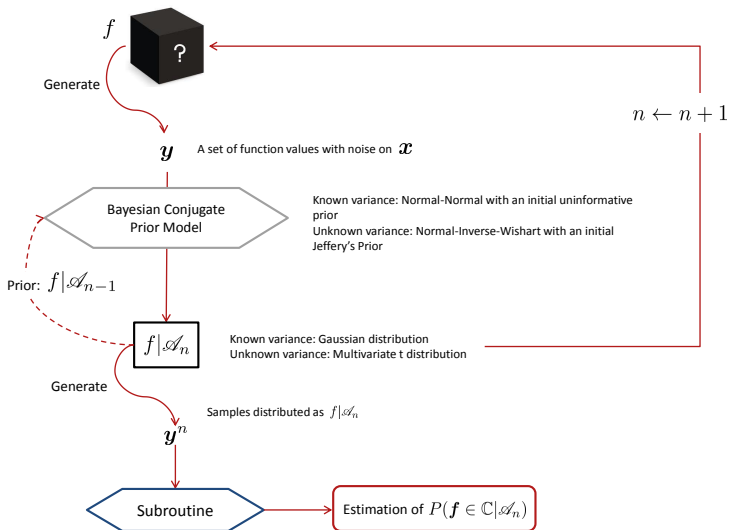
Proof sketch (assume Γ known):

1. $P(\mathbf{f} \in \partial\mathbb{C}) = 0$ leaves cases $\mathbf{f} \notin \mathbb{C}$ and $\mathbf{f} \in \mathbb{C}^\circ$.
2. $\mu_n - \mathbf{f} \rightarrow 0$ in probability and $\Lambda_n \sim \Gamma/n \rightarrow \mathbf{0}$ as $n \rightarrow \infty$.
3. When $\mathbf{f} \notin \mathbb{C}$, define $D_f = \min_{\mathbf{h} \in \mathbb{C}} \|\mathbf{f} - \mathbf{h}\|$, then

$$p_n - \mathbb{1}\{\mathbf{f} \in \mathbb{C}\} = P(\mu_n + \Lambda_n^{1/2} Z \in \mathbb{C} | \mathcal{A}_n) \leq P(\|\mu_n + \Lambda_n^{1/2} Z - \mathbf{f}\| \geq D_f | \mathcal{A}_n) \leq P(\|\mu_n - \mathbf{f}\| \geq D_f/2 | \mathcal{A}_n) + P(\|\Lambda_n^{1/2} Z\| \geq D_f/2 | \mathcal{A}_n) \rightarrow 0$$
 in probability by Markov's Inequality. A lower bound of 0 can be given when $\mathbf{f} \in \mathbb{C}^\circ$ similarly.
4. $(p_n : n \geq 0)$ is a uniformly integrable martingale, so the convergence is almost surely.

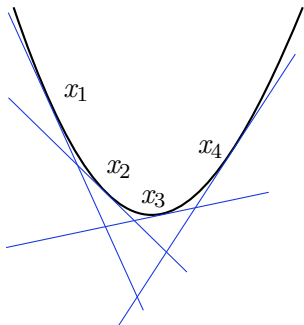
For the unknown Γ case, a similar proof can be constructed by conditioning on Γ .

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Convexity



$g \in \mathbb{C}$ if and only if each of the following LS(i), $i \in \{1, \dots, r\}$

$$\mathbf{a}_i^T \mathbf{x}_i + b_i = g(\mathbf{x}_i)$$

$$\mathbf{a}_i^T \mathbf{x}_j + b_i \leq g(\mathbf{x}_j), \quad \forall j \in \{1, \dots, r\} \setminus \{i\}.$$

is feasible in the variables $\mathbf{a}_i \in \mathbb{R}^d$ and $b_i \in \mathbb{R}$ (Murty [1988]).

Vanilla Monte Carlo Method

In each iteration of the main algorithm, after updating the hyper-parameters of the posterior distribution,

1. Simulate m i.i.d. samples \mathbf{y}_k^n from the predictive distribution $\mathbf{f}|\mathcal{A}_n$.

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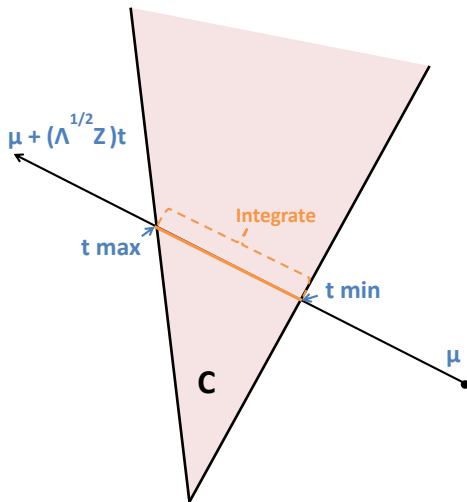
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3. Output the estimator $\hat{p}_n = \frac{1}{m} \sum_{k=1}^m \mathbb{1}\{\mathbf{y}_k^n \in \mathbb{C}\}$ as the average of all indicators.

Conditional Monte Carlo Method

Instead of obtaining a 0 – 1 estimator...



Conditional Monte Carlo Method

Why would this work?

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Conditional Monte Carlo Method

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$$\begin{aligned}
 & P(\mathbf{f} \in \mathbb{C} | \mathcal{A}_n) \\
 &= E_n \left(\mathbb{1} \left\{ \Lambda_n^{1/2} X + \mu_n \in \mathbb{C} \right\} \right), \text{ for } X \sim N(0, I) \text{ or } t_{\nu_n}(0, I)
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Known variance: $F_{T|Z}(t) = \frac{1}{2} + \text{sign}(t) F_{\chi_r^2}(t^2)$.

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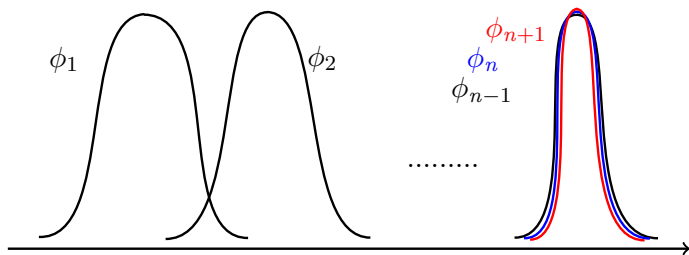
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This method achieves **variance reduction** compared to the vanilla Monte Carlo estimator.

Reusing Samples



As n grows large, we would expect $\frac{\phi_{n+1}}{\phi_n}$ to become close to 1, where ϕ_n is the density of $\mathbf{f}|\mathcal{A}_n$. Thus p_{n+1} may be estimated by $\mathbf{y}_k^n, k = 1, \dots, m$, for which $\mathbb{1}\{\mathbf{y}_k^n \in \mathbb{C}\}$ has been calculated in iteration n .

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Change of Measure: Reuse **all** the samples \mathbf{y}_k^n in the n -th iteration. Output $p_{n+\ell}^{\hat{}} = \frac{1}{m} \sum_{k=1}^m \mathbb{1} \{ \mathbf{y}_k^n \in \mathbb{C} \} \frac{\phi_{n+\ell}(\mathbf{y}_k^n)}{\phi_n(\mathbf{y}_k^n)}$.

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Generalized Acceptance/Rejection: Reuse **part of** the samples by accepting \mathbf{y}_k^n with probability $\frac{\phi_{n+\ell}(\mathbf{y}_k^n)}{c\phi_n(\mathbf{y}_k^n)}$, then generate new samples as needed:

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By utilizing the samples and results in an earlier iteration, this method saves **computational time**.

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Inverted Bowl

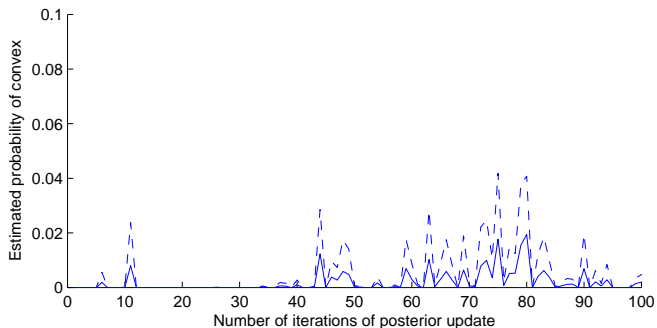


Figure : \hat{p}_n for $g = -\|\mathbf{x}\|^2$, $\mathbf{x} \in [-1, 1]^{30}$, $r = 61$, Γ has 10^4 on the diagonal.

Plane

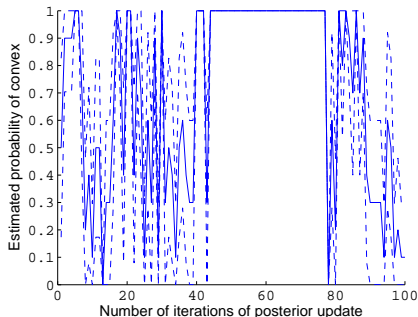


Figure : \hat{p}_n for $g = 0$, $\mathbf{x} \in [-1, 1]^2$, $r = 5$, Γ has 1 on the diagonal.

Where to sample?

An interesting example for $g = \|\mathbf{x}\|^2$, $\mathbf{x} \in [-1, 1]^{30}$, $r = 60$, and Γ has 10^4 on the diagonal.

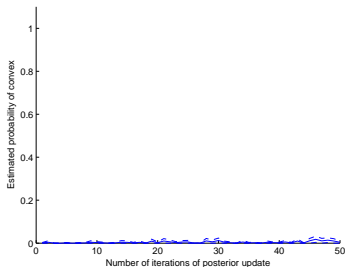


Figure : Sampling the 60 points uniformly at random in space.

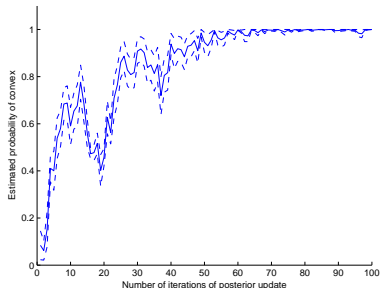


Figure : Sampling along 20 random lines with 3 points on each.

What happened?

For easiness of illustration, consider a 2-dimensional function with the following level sets:

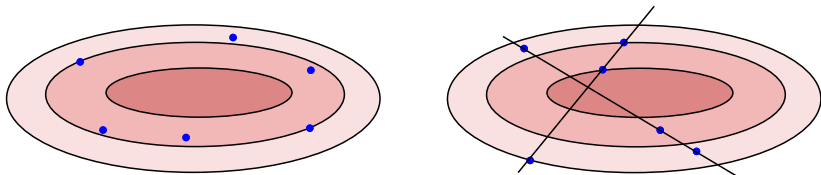


Figure : Sampling uniformly vs. Sampling along random lines.

Ambulances in a Square

A "real" example from SimOpt.org: What does the long run average response time behave like as a function of the ambulance base location?

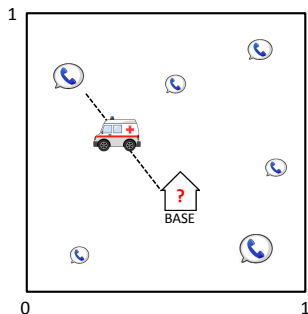


Figure : Problem illustration.

One Base, Two Bases

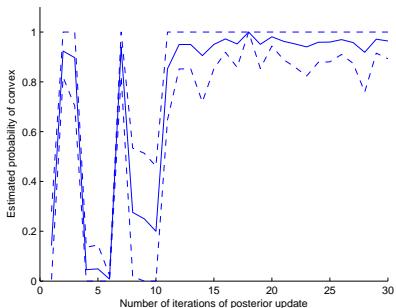


Figure : \hat{p}_n for one ambulance base ($d = 2$).

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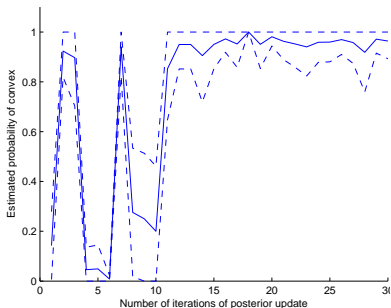


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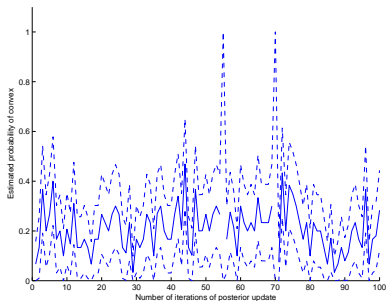


Figure : \hat{p}_n for two ambulance bases ($d = 4$).

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Conclusion

We suggested

- a sequential method for detecting convexity/non-convexity of noisy functions
- a Monte Carlo method for estimating probability of convex
- three alternatives for efficiency improvement

Next steps:

- the number and locations of sampled points
- uneven sample size at each sampled point

Reference I

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