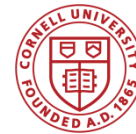


# A Simple, Greedy Approximation Algorithm for MAX SAT

David P. Williamson



Joint work with Matthias Poloczek (Frankfurt, Cornell)  
and Anke van Zuylen (William & Mary)

# Greedy algorithms



“Greedy algorithms are a better word than Greed. Greed is right. Greed works.” – Gordon Gekko, *Wall Street*

# Another reason

- When I interviewed at Watson, half of my talk was about maximum satisfiability, the other half about the max cut SDP result.
- I thought, “Oh no, I have to talk about
  - Hardness of approximation in front of Madhu Sudan,
  - Randomized rounding in front of Prabhakar Raghavan,
  - And eigenvalue bounds in front of Alan Hoffman.”
- Today I revisit the first part of that talk.

# Maximum Satisfiability

- Input:

$n$  Boolean variables  $x_1, \dots, x_n$

$m$  clauses  $C_1, \dots, C_m$  with weights  $w_j \geq 0$

– each clause is a disjunction of literals,

e.g.  $C_1 = x_1 \vee x_2 \vee \bar{x}_3$

- Goal: truth assignment to the variables that maximizes the weight of the satisfied clauses

# Approximation Algorithms

- An  $\alpha$ -approximation algorithm runs in polynomial time and returns a solution of at least  $\alpha$  times the optimal.
- For a randomized algorithm, we ask that the expected value is at least  $\alpha$  times the optimal.

# A $\frac{1}{2}$ -approximation algorithm

- Set each  $x_i$  to true with probability  $\frac{1}{2}$ .
- Then if  $l_j$  is the number of literals in clause  $j$

$$E[\text{Weight satisfied clauses}]$$

$$= \sum_{j=1}^m w_j \Pr[\text{Clause } j \text{ satisfied}]$$

$$= \sum_{j=1}^m w_j \left( 1 - \left( \frac{1}{2} \right)^{l_j} \right)$$

$$\geq \frac{1}{2} \sum_{j=1}^m w_j \geq \frac{1}{2} OPT.$$

# What about a deterministic algorithm?

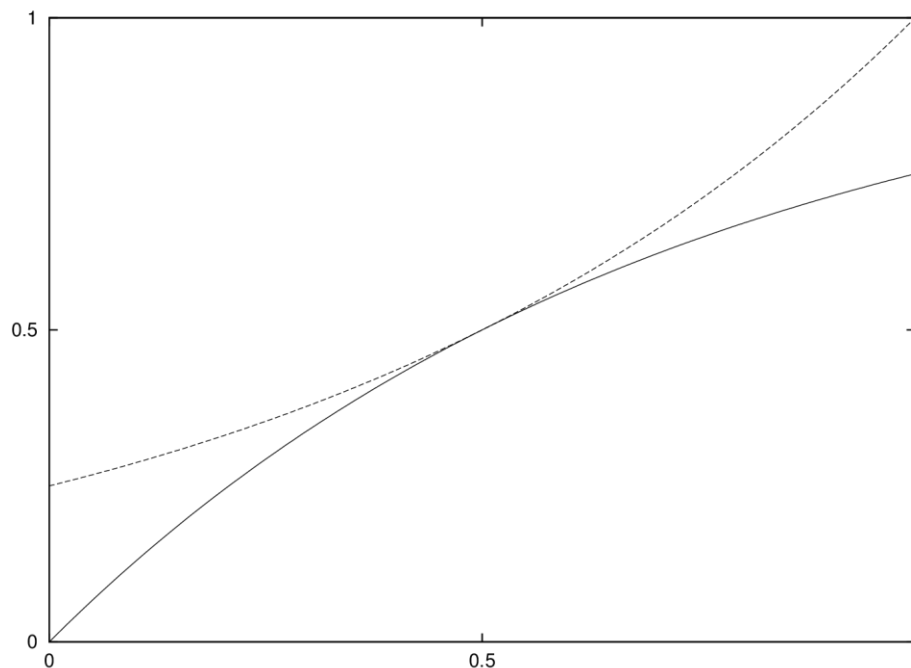
- Use the *method of conditional expectations* (Erdős and Selfridge '73, Spencer '87)
- If  $E[W|x_1 \leftarrow true] \geq E[W|x_1 \leftarrow false]$  then set  $x_1$  true, otherwise false.
- Similarly, if  $X_{i-1}$  is event of how first  $i - 1$  variables are set, then if  $E[W|X_{i-1}, x_i \leftarrow true] \geq E[W|X_{i-1}, x_i \leftarrow false]$ , set  $x_i$  true.
- Show inductively that  $E[W|X_i] \geq E[W] \geq \frac{1}{2} \text{OPT}$ .

# An LP relaxation

$$\begin{aligned} &\text{maximize} && \sum_{j=1}^m w_j z_j \\ &\text{subject to} && \sum_{i \in P_j} y_i + \sum_{i \in N_j} (1 - y_i) \geq z_j, && \forall C_j = \bigvee_{i \in P_j} x_i \vee \bigvee_{i \in N_j} \bar{x}_i, \\ & && 0 \leq y_i \leq 1, && i = 1, \dots, n, \\ & && 0 \leq z_j \leq 1, && j = 1, \dots, m. \end{aligned}$$



# Randomized rounding



Pick any function  $f$  such that  $1 - 4^{-x} \leq f(x) \leq 4^{x-1}$ . Set  $x_i$  true with probability  $f(y_i^*)$ , where  $y^*$  is an optimal LP solution.

# Analysis

$$\begin{aligned}\Pr[\text{clause } C_j \text{ not satisfied}] &= \prod_{i \in P_j} (1 - f(y_i^*)) \prod_{i \in N_j} f(y_i^*) \\ &\leq \prod_{i \in P_j} 4^{-y_i^*} \prod_{i \in N_j} 4^{y_i^* - 1} \\ &= 4^{-\left(\sum_{i \in P_j} y_i^* + \sum_{i \in N_j} (1 - y_i^*)\right)} \\ &\leq 4^{-z_j^*}.\end{aligned}$$

$$\begin{aligned}E[W] &\geq \sum_{j=1}^m w_j \Pr[\text{clause } C_j \text{ satisfied}] \\ &\geq \sum_{j=1}^m w_j \left(1 - 4^{-z_j^*}\right) \\ &\geq \frac{3}{4} \sum_{j=1}^m w_j z_j^* \geq \frac{3}{4} OPT.\end{aligned}$$

# Integrality gap

$$\begin{aligned} &\text{maximize} && \sum_{j=1}^m w_j z_j \\ &\text{subject to} && \sum_{i \in P_j} y_i + \sum_{i \in N_j} (1 - y_i) \geq z_j, && \forall C_j = \bigvee_{i \in P_j} x_i \vee \bigvee_{i \in N_j} \bar{x}_i, \\ &&& 0 \leq y_i \leq 1, && i = 1, \dots, n, \\ &&& 0 \leq z_j \leq 1, && j = 1, \dots, m. \end{aligned}$$

$$x_1 \vee x_2, \quad \bar{x}_1 \vee x_2, \quad x_1 \vee \bar{x}_2, \quad \bar{x}_1 \vee \bar{x}_2$$

The result is tight since LP solution  $z_1 = z_2 = z_3 = z_4 = 1$  and  $y_1 = y_2 = \frac{1}{2}$  feasible for instance above, but  $\text{OPT} = 3$ .

# Current status

- NP-hard to approximate better than 0.875 (Håstad '01)
- Combinatorial approximation algorithms
  - Johnson's algorithm (1974): Simple  $\frac{1}{2}$ -approximation algorithm (Greedy version of the randomized algorithm)
  - Improved analysis of Johnson's algorithm:  $\frac{2}{3}$ -approx. guarantee [Chen-Friesen-Zheng '99, Engebretsen '04]
  - Randomizing variable order improves guarantee slightly [Costello-Shapira-Tetali '11]
- Algorithms using Linear or Semidefinite Programming
  - Yannakakis '94, Goemans-W '94:

Question [W '98]: *Is it possible to obtain a  $\frac{3}{4}$ -approximation algorithm without solving a linear program?*

# (Selected) recent results

- Poloczek-Schnitger '11:
  - “randomized Johnson” – combinatorial  $\frac{3}{4}$ -approximation algorithm
- Van Zuylen '11:
  - Simplification of “randomized Johnson” probabilities and analysis
  - Derandomization using Linear Programming
- Buchbinder, Feldman, Naor, and Schwartz '12:
  - Another  $\frac{3}{4}$ -approximation algorithm for MAX SAT as a special case of submodular function maximization
  - We show MAX SAT alg is equivalent to van Zuylen '11.

# (Selected) recent results

- Poloczek-Schnitger'11
- Van Zuylen '11
- Buchbinder, Feldman, Naor and Schwartz '12

## Common properties:

- iteratively set the variables in an “online” fashion,
- the probability of setting  $x_i$  to true depends on clauses containing  $x_i$  or  $\bar{x}_i$  that are still undecided.

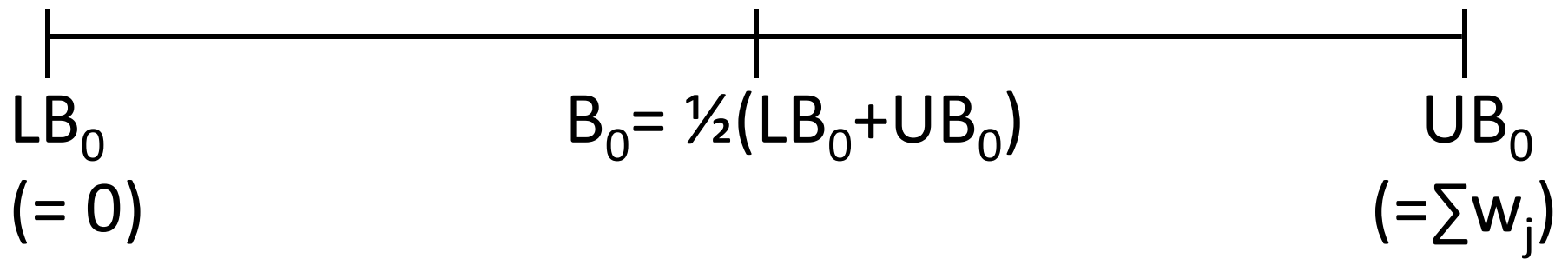
# Today

- Give “textbook” version of Buchbinder et al.’s algorithm with an even simpler analysis

# Buchbinder et al.'s approach

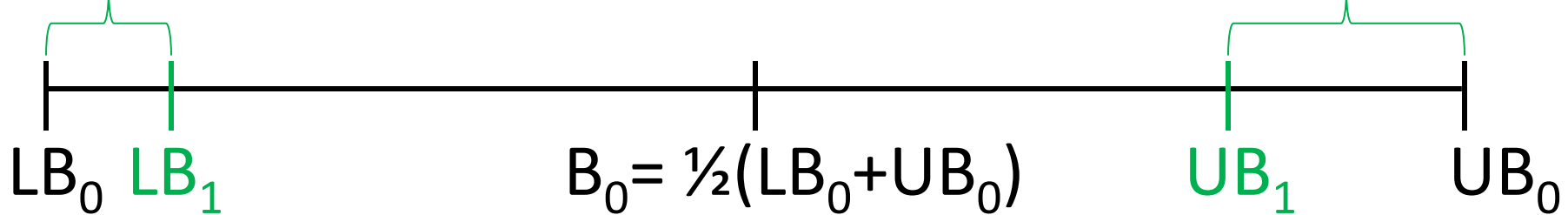
- Keep two bounds on the solution
  - **Lower bound LB** = weight of clauses already satisfied
  - **Upper bound UB** = weight of clauses not yet unsatisfied
- Greedy can focus on two things:
  - maximize **LB**,
  - maximize **UB**,but either choice has bad examples...
- Key idea: make choices to increase  **$B = \frac{1}{2} (LB+UB)$**





Weight of undecided clauses satisfied by  $x_1 = \text{true}$

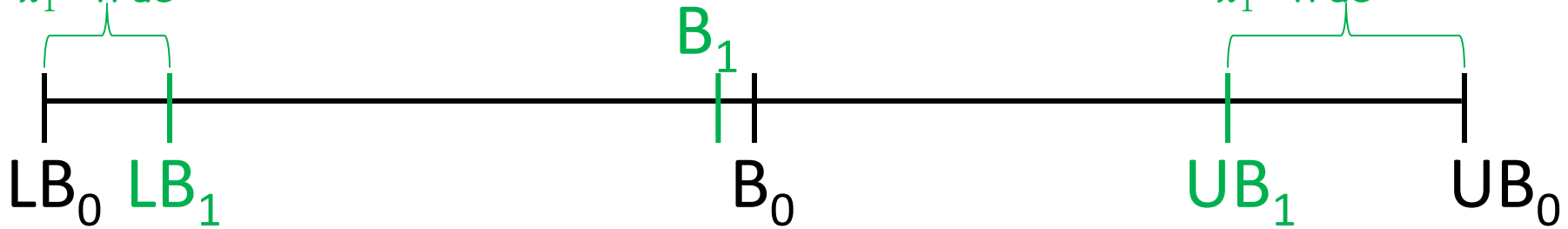
Weight of undecided clauses unsatisfied by  $x_1 = \text{true}$



Set  $x_1$  to true

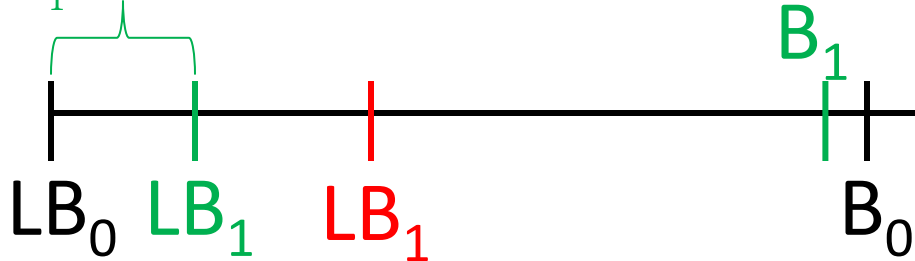
Weight of undecided clauses satisfied by  $x_1 = \text{true}$

Weight of undecided clauses unsatisfied by  $x_1 = \text{true}$

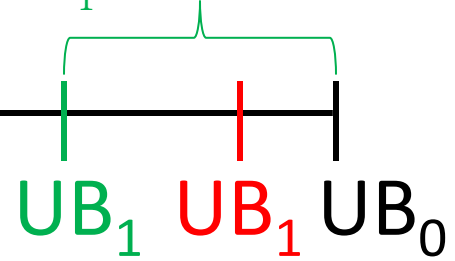


Set  $x_1$  to true

Weight of undecided clauses satisfied by  $x_1 = \text{true}$



Weight of undecided clauses unsatisfied by  $x_1 = \text{true}$



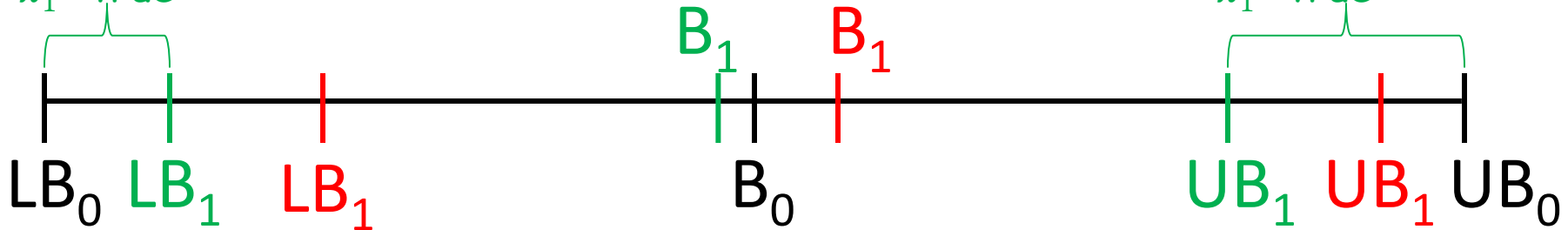
Set  $x_1$  to true

or

Set  $x_1$  to false

Weight of undecided clauses satisfied by  $x_1 = \text{true}$

Weight of undecided clauses unsatisfied by  $x_1 = \text{true}$

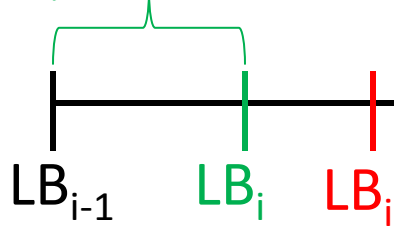


Set  $x_1$  to true  
or  
Set  $x_1$  to false

Guaranteed that

$$\underbrace{(B_1 - B_0)}_{t_1} + \underbrace{(B_1 - B_0)}_{f_1} \geq 0$$

Weight of undecided clauses satisfied by  $x_i = \text{true}$



Remark: This is the algorithm proposed independently by BFNS'12 and vZ'11

Weight of undecided clauses unsatisfied by  $x_i = \text{true}$



Algorithm:

- if  $t_i < 0$ , set  $x_i$  to **false**
- if  $f_i < 0$ , set  $x_i$  to **true**
- else, set  $x_i$  to true with probability  $\frac{t_i}{t_i + f_i}$

$$\underbrace{(B_i - B_{i-1})}_{t_i} + \underbrace{(B_i - B_{i-1})}_{f_i} \geq 0$$

# Example

Initialize:

- $LB = 0$
- $UB = 6$

Step 1:

- $t_1 = \frac{1}{2} (\Delta LB + \Delta UB) = \frac{1}{2} (1 + (-2)) = -\frac{1}{2}$
- $f_1 = \frac{1}{2} (\Delta LB + \Delta UB) = \frac{1}{2} (2 + 0) = 1$
- Set  $x_1$  to false

Clause	Weight
$\bar{x}_1$	2
$x_1 \vee x_2$	1
$\bar{x}_2 \vee x_3$	3

# Example

Clause	Weight
$\bar{x}_1$	2
<del><math>x_1 \vee x_2</math></del>	1
$\bar{x}_2 \vee x_3$	3

Step 2:

- $t_2 = \frac{1}{2} (\Delta LB + \Delta UB) = \frac{1}{2} (1 + 0) = \frac{1}{2}$
- $f_2 = \frac{1}{2} (\Delta LB + \Delta UB) = \frac{1}{2} (3 + (-1)) = 1$
- Set  $x_2$  to true with probability  $1/3$  and to false with probability  $2/3$



# Example

Clause	Weight
$\bar{x}_1$	2
$x_1 \vee x_2$	1
$\bar{x}_2 \vee x_3$	3

Algorithm's solution:

$$x_1 = \text{false}$$

$$x_2 = \text{true w.p. } 1/3 \text{ and false w.p. } 2/3$$

$$x_3 = \text{true}$$

Expected weight of satisfied clauses:  $5\frac{1}{3}$

# Different Languages

- Bill, Baruch, and I would say:

Let  $G$  be a graph...

- Alan would say:

Let  $A$  be a matrix...

And we would be talking about the same thing!

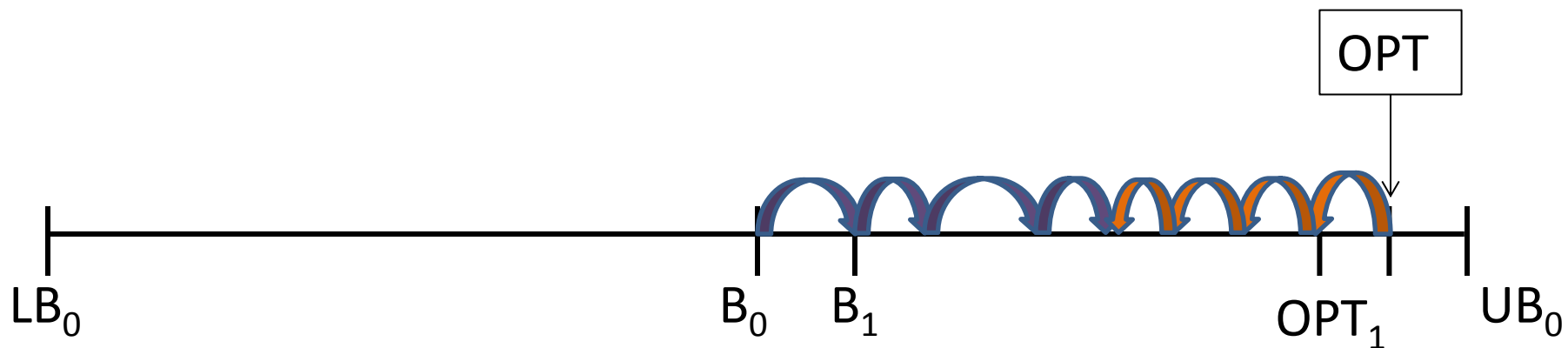
# Relating Algorithm to Optimum

Let  $x_1^*, x_2^*, \dots, x_n^*$  be an optimal truth assignment

Let  $OPT_i =$  weight of clauses satisfied if setting  $x_1, \dots, x_i$  as the algorithm does, and  $x_{i+1} = x_{i+1}^*, \dots, x_n = x_n^*$

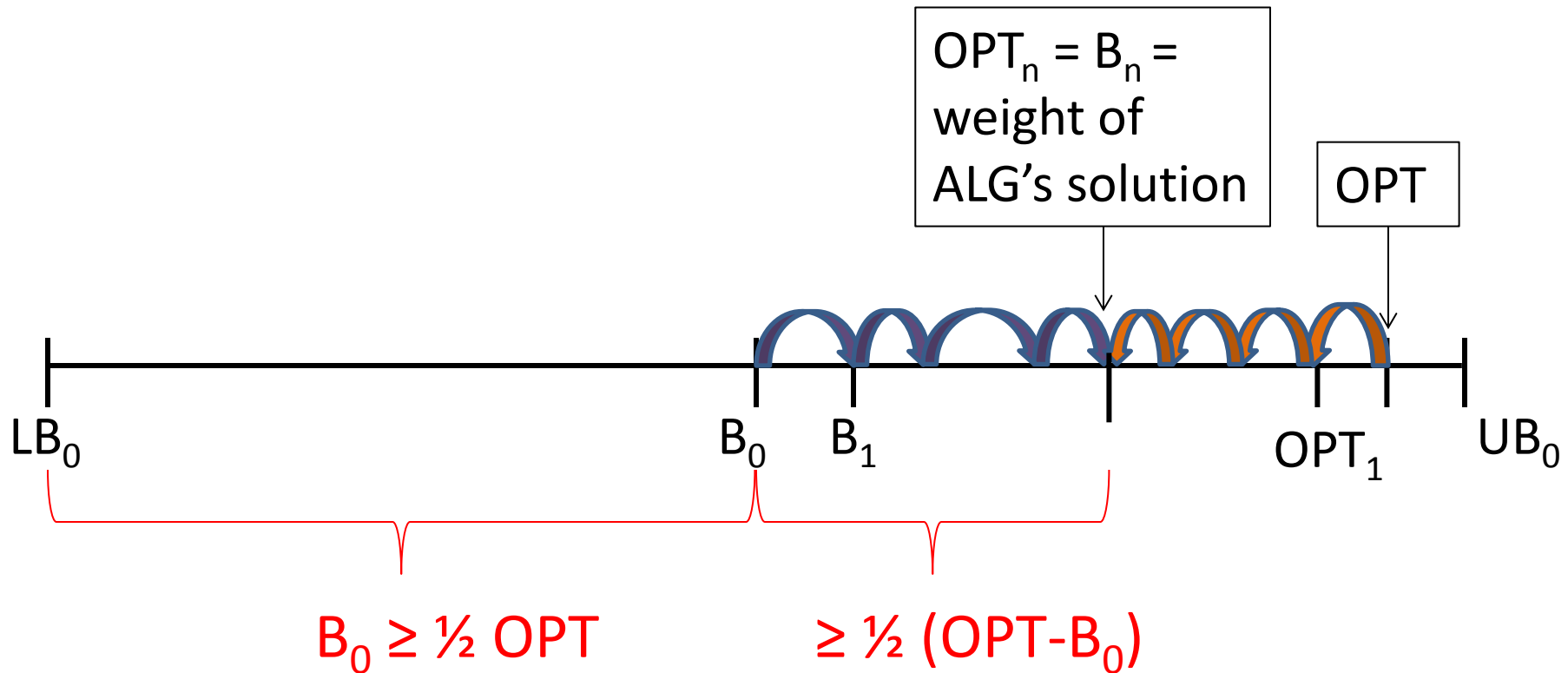
Key Lemma:

$$E[B_i - B_{i-1}] \geq E[OPT_{i-1} - OPT_i]$$



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$$E[B_i - B_{i-1}] \geq E[OPT_{i-1} - OPT_i]$$

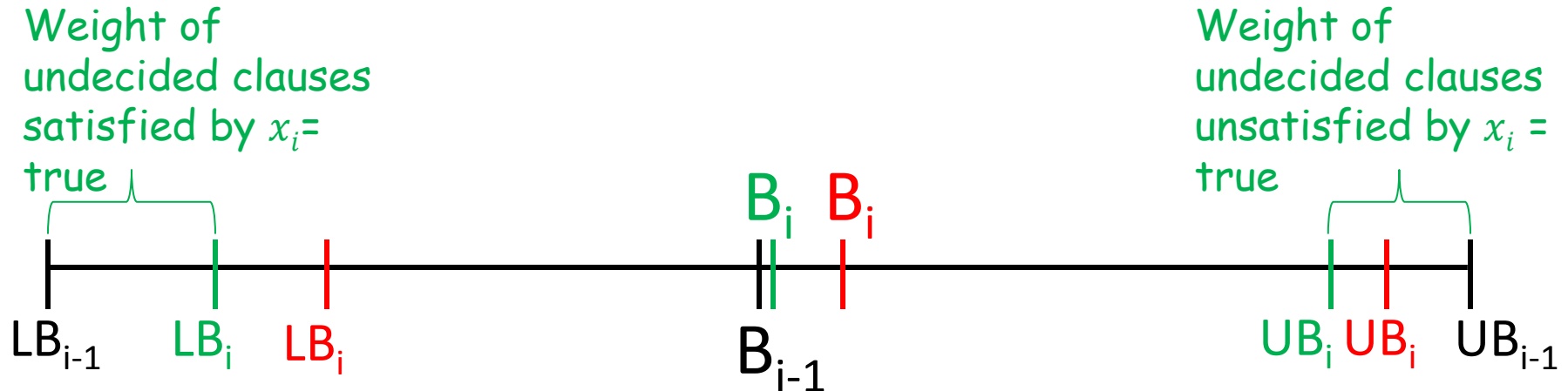


## Key Lemma:

Conclusion: expected weight of ALG's solution is

$$E[B_n] \geq B_0 + \frac{1}{2} (OPT - B_0) = \frac{1}{2} (OPT + B_0) \geq \frac{3}{4} OPT$$

# Relating Algorithm to Optimum



Suppose  $x_i^* = \text{true}$

If algorithm sets  $x_i$  to **true**,

- $B_i - B_{i-1} = t_i$
- $OPT_{i-1} - OPT_i = 0$

If algorithm sets  $x_i$  to **false**,

- $B_i - B_{i-1} = f_i$
- $OPT_{i-1} - OPT_i \leq LB_i - LB_{i-1} + (UB_i - UB_{i-1})$   
 $= 2(B_i - B_{i-1}) = 2t_i$

Want to show:

Key Lemma:

$$E[B_i - B_{i-1}] \geq E[OPT_{i-1} - OPT_i]$$

# Relating Algorithm to Optimum

Want to show:

Key Lemma:

$$E[B_i - B_{i-1}] \geq E[OPT_{i-1} - OPT_i]$$

Know:

If algorithm sets  $x_i$  to **true**,

- $B_i - B_{i-1} = t_i$
- $OPT_{i-1} - OPT_i = 0$

If algorithm sets  $x_i$  to **false**,

- $B_i - B_{i-1} = f_i$
- $OPT_{i-1} - OPT_i \leq 2t_i$

Case 1:  $f_i < 0$  (algorithm sets  $x_i$  to **true**):

$$E[B_i - B_{i-1}] = t_i > 0 = E[OPT_{i-1} - OPT_i]$$

Case 2:  $t_i < 0$  (algorithm sets  $x_i$  to **false**):

$$E[B_i - B_{i-1}] = f_i > 0 > 2t_i \geq E[OPT_{i-1} - OPT_i]$$

# Relating Algorithm to Optimum

Want to show:

Key Lemma:

$$E[B_i - B_{i-1}] \geq E[OPT_{i-1} - OPT_i]$$

Know:

If algorithm sets  $x_i$  to true,

- $B_i - B_{i-1} = t_i$
- $OPT_{i-1} - OPT_i = 0$

Equal to  $(t_i - f_i)^2 + 2t_i f_i$  use,

Case 3:  $t_i \geq 0, f_i \geq 0$  (algorithm sets  $x_i$  to true w.p.  $t_i / (t_i + f_i)$ ):

$$E[B_i - B_{i-1}] = t_i \frac{t_i}{t_i + f_i} + f_i \frac{f_i}{t_i + f_i} = \frac{1}{t_i + f_i} (t_i^2 + f_i^2)$$

$$E[OPT_{i-1} - OPT_i] \leq 0 \frac{t_i}{t_i + f_i} + 2t_i \frac{f_i}{t_i + f_i} = \frac{1}{t_i + f_i} (2t_i f_i)$$



# Email

Hi David,

After seeing your email, the very next thing I did this morning was to read a paper I'd earmarked from the end of the day yesterday:

Walter Gander, Gene H. Golub, Urs von Matt

"A constrained eigenvalue problem"

Linear Algebra and its Applications, vol. 114–115, March–April 1989, Pages 815–839.

"Special Issue Dedicated to Alan J. Hoffman On The Occasion Of His 65th Birthday"

The table of contents of that special issue:

<http://www.sciencedirect.com.proxy.library.cornell.edu/science/journal/00243795/114/supp/C>

Citations for papers in this issue:

.....

Johan Ugander

# Question

*Is there a simple combinatorial deterministic  $3/4$ -approximation algorithm?*

# Deterministic variant??

Greedy maximizing  $B_i$  is not good enough:

Clause	Weight
$x_1$	1
$\bar{x}_1 \vee x_2$	$2+\varepsilon$
$x_2$	1
$\bar{x}_2 \vee x_3$	$2+\varepsilon$
.....	
$x_{n-1}$	1
$\bar{x}_{n-1} \vee x_n$	$2+\varepsilon$

Optimal assignment sets  
all variables to true  
 $OPT = (n-1)(3+\varepsilon)$

Greedy increasing  $B_i$   
sets variables  
 $x_1, \dots, x_{n-1}$  to false  
 $GREEDY = (n-1)(2+\varepsilon)$

# A negative result


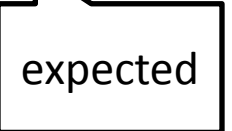
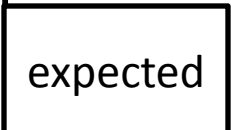
Poloczek '11: No deterministic “priority algorithm” can be a  $\frac{3}{4}$ -approximation algorithm, using scheme introduced by Borodin, Nielsen, and Rackoff '03.

- Algorithm makes one pass over the variables and sets them.
- Only looks at weights of clauses in which current variable appears positively and negatively (not at the other variables in such clauses).
- Restricted in information used to choose next variable to set.

# But...

- It is possible...
- ... with a two-pass algorithm (Joint work with Ola Svensson).
- First pass: Set variables  $x_i$  fractionally (i.e. probability that  $x_i$  true), so that  $E[W] \geq \frac{3}{4} OPT$ .
- Second pass: Use method of conditional expectations to get deterministic solution of value at least as much.

# Buchbinder et al.'s approach

- Keep two bounds  fractional solution
  - **Lower bound LB** = weight of clauses already satisfied
  - **Upper bound UB** = weight of clauses not yet unsatisfied
- Greedy can focus on  two things:
  - maximize **LB**,
  - maximize **UB**,but either choice has bad example 
- Key idea: make choices to increase **B** =  $\frac{1}{2} (\mathbf{LB} + \mathbf{UB})$

# As before

Let  $t_i$  be (expected) increase in bound  $B_{i-1}$  if we set  $x_i$  true;  $f_i$  be (expected) increase in bound if we set  $x_i$  false.

## Algorithm:

For  $i \leftarrow 1$  to  $n$

- if  $t_i < 0$ , set  $x_i$  to 0
- if  $f_i < 0$ , set  $x_i$  to 1
- else, set  $x_i$  to  $\frac{t_i}{t_i + f_i}$

For  $i \leftarrow 1$  to  $n$

- If  $E[W | X_{i-1}, x_i \leftarrow \text{true}] \geq E[W | X_{i-1}, x_i \leftarrow \text{false}]$ , set  $x_i$  true
- Else set  $x_i$  false

# Analysis

- Proof that after the first pass  $E[W] \geq \frac{3}{4} OPT$  is identical to before.
- Proof that final solution output has value at least  $E[W] \geq \frac{3}{4} OPT$  is via method of conditional expectation.



# Conclusion

- We show this two-pass idea works for other problems as well (e.g. deterministic  $\frac{1}{2}$ -approximation algorithm for MAX DICUT).
- Can we characterize the problems for which it does work?

*Thank you for your attention*

*and*

*Happy Birthday Alan!*