#### **ORIE 6300** Mathematical Programming I

December 4, 2014

Lecture 28

Lecturer: David P. Williamson

Scribe: David Eriksson

# 1 Semidefinite programming

Today we will discuss semidefinite programming (SDP) in particular; it is a special case of conic programming. The standard form of the primal is.

$$\operatorname{Min} C \bullet X \equiv \sum_{ij} C_{ij} X_{i,j}$$

$$A_k \bullet X = b_k \quad k = 1, ..., m$$

$$X \succeq 0 \quad (\equiv X \text{ positive semi-definite: } V^T X V \ge 0 \; \forall V)$$
(1)

We are here assuming that X is symmetric. The following fact is well-known from Linear Algebra:

**Fact 1** For symmetric  $X \in \mathbb{R}^{n \times n}$ , the following statements are equivalent:

- 1.  $X \succeq 0;$
- 2. X has non-negative eigenvalues ;
- 3.  $X = V^T V$  for some  $V \in \mathbb{R}^{m \times n}$ ,  $m \leq n$ .

The dual of (1) is given by:

$$\begin{aligned}
& \operatorname{Max} b^T y \\
& \sum_{k=1}^m y_k A_k + S = C, \\
& S \succeq 0.
\end{aligned}$$
(2)

## 2 SDP and the central path

We now show how some of the interior-point methods for LP can be used for SDP as well. We need the following definitions:

### Definition 1

$$\mathcal{F}^{0}(P) = \{ X \in \mathbb{R}^{n \times n} : A_{k} \bullet X = b_{k}, \ k = 1, ..., m, \ X \succ 0 \}$$
  
$$\mathcal{F}^{0}(D) = \{ (y, S) : \sum_{k=1}^{m} y_{k} A_{k} + S = C, \ S \succ 0 \}$$

where  $X \succ 0 \equiv X$  positive definite,  $v^T X v > 0$ ,  $\forall v \in \mathbb{R}^n$ .

Recall the barrier function for LP:

$$B_{\mu}(X) = c^{T}x - \mu \sum_{i} \ln(x_{i}) = c^{T}x - \mu \ln\left(\prod_{i} x_{i}\right).$$

Recall that minimizing the function trades off minimizing the objective function versus staying in the interior of the feasible region (in particular, staying away from the constraints  $x_i = 0$ ).

We would like to have the same sort of function for SDP. The corresponding barrier function is

$$B_{\mu}(X) = C \bullet X - \mu \ln(\det X).$$

Once again, minimizing the barrier function trades off minimizing the objective function versus staying in the interior of the feasible region: since det X is the product of the eigenvalues, it stays away from zero precisely when the eigenvalues of X stay away from zero.

We can prove a theorem analogous to the one we proved for linear programming about how to find the minimizer of the barrier function. We will skip the proof.

**Theorem 1** If  $\mathcal{F}^0(P)$  and  $\mathcal{F}^0(D)$  are non-empty, a necessary and sufficient condition for  $X \in \mathcal{F}^0(P)$  to be the unique minimizer of  $B_{\mu}$  is that  $\exists (y, S) \in \mathcal{F}^0(D)$  such that:

- 1.  $\sum_{k=1}^{m} y_k A_k + S = C$ 2.  $A_k \bullet X = b_k, \quad k = 1, ..., m$
- 3.  $XS = \mu I$

Again, as in the case of linear programming, we will apply Newton's method to find the minimizer of the barrier function  $B_{\mu}$ . In particular, we want to find a zero of the function

$$F(X, y, S) = \begin{pmatrix} \sum_{k=1}^{m} y_k A_k + S - C \\ A_1 \bullet X - b_1 \\ \vdots \\ A_k \bullet X - b_k \\ XS - \mu I \end{pmatrix}.$$

We apply Newton's method by finding the Jacobian J(X, y, S) and repeatedly solving the following system for  $(\Delta X, \Delta y, \Delta S)$ :

$$J(X, y, S) \begin{pmatrix} \Delta X \\ \Delta y \\ \Delta S \end{pmatrix} + F(X, y, S) = 0.$$

Finding the Jacobian yields the following system:

$$\sum_{k=1}^{m} (\Delta y_k) A_k + \Delta S = 0$$
$$A_k \bullet (\Delta X) = 0$$
$$S(\Delta X) + (\Delta S) X = -SX + \mu I$$

Thus we get the following algorithm exactly analogous to that for linear programming:

where  $\mu = \frac{1}{n} X \bullet S$  and  $\sigma \in [0, 1]$  is a centering parameter. As before, this algorithm leads to an  $O(\sqrt{n} \ln \frac{C}{\varepsilon})$  iteration algorithm to get from duality gap of C down to  $\varepsilon$ . Note that the iteration count depends on n, even though the number of variables in the matrix is  $n^2$ .

# 3 An application: MAX CUT

We now show how to use semidefinite programming to obtain an approximation algorithm for finding a maximum cut (MAX CUT). Given input G = (V, E), weights  $w_{ij} \,\forall (i, j) \in E$ , our goal is to find  $S \subseteq V$  that maximizes  $\sum_{(i,j)\in\delta(S)} w_{ij}$ . An example of a cut can be seen in Figure 1.

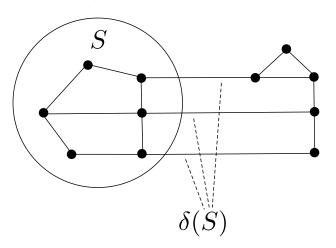


Figure 1: Example of a cut.

We claim that the following is an SDP relaxation of MAX CUT.

$$\begin{aligned} \max & \frac{1}{2} \sum_{(i,j) \in E} w_{ij} (1 - x_{ij}) \\ x_{ii} &= 1, \quad \forall i = 1, \dots, n = |v| \\ X = (x_{ij}) \succeq 0. \end{aligned}$$

For this to be a relaxation, we need to show that an optimal solution is feasible, and has objective function value equal to the weight of the edges in the optimal solution.

Suppose  $S^*$  is an optimal solution to the MAX CUT problem. Set

$$z_i = \begin{cases} +1 & \text{if } i \in S^* \\ -1 & \text{otherwise} \end{cases}$$

If we let  $X^* = zz^T$  this implies that  $X^* \succeq 0$ . Moreover,

$$X_{ij}^* = z_i z_j = \begin{cases} +1 & \text{is } i, j \in S^* \text{ or } i, j \text{ is in } S^* \\ -1 & \text{if exactly one of } i, j \text{ is in } S^* \end{cases}$$

Since it holds that  $X_{ii}^* = z_i z_i = 1 \quad \forall i = 1, .., n$  it follows that  $X^*$  is feasible. The objective function value is

$$\frac{1}{2} \sum_{(i,j)\in E} w_{ij}(1-x_{ij}^*) = \sum_{(i,j)\in\delta(S^*)} w_{ij}$$

since all edges (i, j) that are not in the cut have  $x_{ij}^* = 1$ , while all edges (i, j) in the cut have  $x_{ij}^* = -1$ . So if we solve SDP, get X of value  $Z^*$ , then

$$Z^* \ge \sum_{(i,j)\in\delta(S^*)} w_{ij} \equiv OPT.$$

since the optimal solution to MAX CUT is feasible for the SDP.

Now, we want to solve the SDP relaxation and from it obtain a solution to the MAX CUT problem. W solve the SDP in polynomial time and get a solution X and let V be such that  $X = V^T V$ . Let  $v_i$  be the *i*th column of V, then  $X_{ij} = v_i^T v_j$ . Note that  $x_{ii} = 1 \Rightarrow v_i^T v_i = ||v_i||^2 = 1$ so that  $v_i$  are a set of vectors in the unit ball. This is illustrated for two dimensions in Figure 2. Next pick a random vector  $r = (r_1, ..., r_n)$  where  $r_i \sim \mathcal{N}(0, 1)$ . We get a solution to MAX CUT by setting  $i \in S$  iff  $r^T V_i \ge 0$ .

Fact 2 r is spherically symmetric.

Fact 3 Projection of r onto any 2D plane is still spherically symmetric.

Lemma 2  $Pr[(i, j) \in \delta(S)] = \frac{1}{\pi} \arccos(x_{ij}).$ 

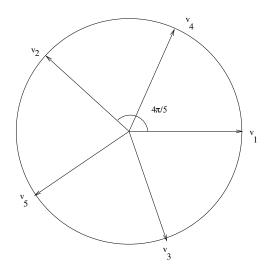


Figure 2: Example of some vectors  $V_i$  in the 2D unit circle.

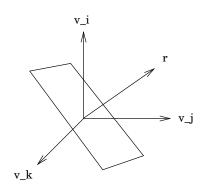


Figure 3: Example of a plane that cuts the sphere.

**Proof:** Consider the 2D plane containing  $v_i$  and  $v_j$ . Let r = r' + r'' where r' is the projection of r onto plane and  $r'' \perp$  to the plane. Then

$$Pr[(i, j) \in \delta(S)] = Pr[i \in S, j \notin S \text{ or } i \notin S, j \in S]$$
  
=  $Pr[r^T v_i \ge 0, r^T v_j < 0 \text{ or } r^T < 0, r^T v_j \ge 0]$   
=  $Pr[(r')^T v_i \ge 0, (r')^T v_j < 0 \text{ or } (r')^T v_i < 0, (r')^T v_j \ge 0]$   
=  $\frac{2\theta}{2\pi} = \frac{\theta}{\pi}$ 

This follows because r' is spherically symmetric in the unit circle in the plane, and of the  $2\pi$  possible orientations,  $2\theta$  of them correspond to the event we are interested in; for this, the shaded region in Figure 5 is when exactly one of i, j is in S.

We know that  $v_i^T v_j = ||v_i|| ||v_j|| \cos \theta = \cos \theta$  so that  $\theta = \arccos(v_i^T v_j) = \arccos(x_{ij})$ .  $\Box$ 

**Lemma 3**  $\frac{1}{\pi} \arccos(x) \ge 0.87856 \cdot \frac{1}{2}(1-x)$  for  $-1 \le x \le 1$ 

**Theorem 4** In expectation, this algorithm returns a cut of weight  $\geq 0.87856 \cdot OPT$ .

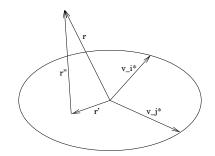


Figure 4: Illustration of the decomposition of r into r' and r''.

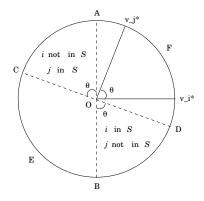


Figure 5: Illustration of the regions where exactly one of i and j are in S.

**Proof:** 

$$E\left[\sum_{(i,j)\in\delta(S)} w_{ij}\right] = \sum_{(i,j)\in E} w_{ij} \operatorname{Pr}[(i,j)\in\delta(S)]$$
$$= \sum_{(i,j)\in E} w_{ij}\frac{1}{\pi}\operatorname{arccos}(x_{ij})$$
$$\geq 0.87856 \cdot \frac{1}{2}\sum_{(i,j)\in E} w_{ij}(1-x_{ij})$$
$$= 0.87856 \cdot Z^* \geq 0.87856 \cdot OPT.$$

It appears that SDP is strictly needed in order to obtain an approximation algorithm with a factor this close to 1. Using linear programming, it does not appear possible to get an approximation algorithm with an approximation factor better than 1/2.