Error bounds and convergence of proximal methods for composite minimization

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Outline

Prox-linear algorithms for composite minimization:

g + c or $h(c(\cdot))$

for simple nonsmooth g and h, and smooth c.

Background: Fletcher '82, ...

..., sparse estimation via nonconvex regularization.

- Global convergence: limit points and sublinear rate.
- Prox-gradient steps as a stopping criterion.
- Error bounds, quadratic growth, linear convergence.
- Partial smoothness and second-order acceleration.

ProxDescent algorithm for min $h(c(\cdot))$

Nonsmooth but "simple" $h: \mathbb{R}^m \to \mathbb{R}$ (initially finite convex). Smooth $c: \mathbb{R}^n \to \mathbb{R}^m$. Around iterate x,

$$\tilde{c}(d) = c(x) + \nabla c(x)d \approx c(x+d).$$

Unique **step** *d* solves **easy** subproblem

$$\min_d h(\tilde{c}(d)) + \mu \|d\|^2.$$

Update prox parameter μ : if

actual decrease =
$$h(c(x)) - h(c(x+d))$$

less than half

predicted decrease
$$= h(c(x)) - h(\tilde{c}(d)),$$

reject: $\mu \leftarrow 2\mu$; otherwise, **accept:** $x \leftarrow x + d$, $\mu \leftarrow \frac{\mu}{2}$. **Repeat.**

(L-Wright '15)

Examples: exact penalties, compressive sensing

$$\min_{x} p(x) + \nu \sum_{i} q_i^+(x).$$

Easy subproblems:

$$\min_{d} s^{T}d + \sum_{i} (a_{i}^{T}d + b_{i})^{+} + \mu \|d\|^{2}.$$

Follows Fletcher '82, Powell '84, Yuan '85, Burke '85, Wright '90, Byrd et al. '05 (KNITRO), Friedlander et al. 07...

Sparse solve Ax = b (Candès, Donoho, Tao et al. '06...) via

$$\min_{x} \|Ax - b\|^2 + \tau \|x\|_1.$$

Separable subproblems:

$$\min_{d \in \mathbf{R}^n} s^T d + \tau \|x + d\|_1 + \mu \|d\|^2.$$

Just O(n) operations: SpaRSA (Wright et al. '09).

Example: nonconvex regularizers for sparse estimation

$$\min_{\mathbf{x}} \|A\mathbf{x} - b\|^2 + \tau \sum_{i} \phi(\mathbf{x}_i) \quad \text{(Zhao et al. '10)}.$$

Random 256-by-4096 A, sparse $\hat{\mathbf{x}}$, and $b = A \hat{\mathbf{x}} + \text{noise}$.



Eventual slow linear convergence.

Global convergence of prox-linear methods

Theorem (L-Wright '15)

For arbitrary h (nonsmooth or extended-valued), limit points \bar{x} of iterates are **stationary** for objective $f = h(c(\cdot))$:

$$f(x)-f(\bar{x})\geq o(\|x-\bar{x}\|).$$

Rate? More generally, if g, h convex (for now),

$$\min_{x} integration g(x) + h(c(x))$$

via iteration $x \leftarrow x + \text{prox-gradient step}$

$$\frac{d(x,\mu)}{d} = \operatorname{argmin}_{d} g(x+d) + h(\tilde{c}(d)) + \mu \|d\|^{2}.$$

If $h, \nabla c$ are β, γ -Lipschitz, the steps d_1, d_2, \ldots become small:

$$d_k = O(k^{-\frac{1}{2}})$$

providing $\mu \geq \beta \gamma$.

(Drusvyatskiy-L '16).

Small prox-gradient steps \Rightarrow near-stationarity

When should we stop the prox-linear method for minimizing

$$f(x) = g(x) + h(c(x))?$$

Theorem (Drusvyatskiy-L '16)

If the step d is small, then the iterate x is "nearly" stationary.

Precisely: corresponding to the step $d = d(x, \mu)$ is a point \hat{x} and a vector v satisfying

$$||x + d - \hat{x}|| \le ||d||$$
 and $||v|| \le 5\mu ||d||$,

such that

$$f(\cdot) + \langle v, \cdot \rangle$$

is stationary at \hat{x} .

(Proof via Ekeland principle).

Linear convergence and prox-gradient error bounds

Minimizing $f(\cdot) = g(\cdot) + h(c(\cdot))$ gives iterates x_k . Around any limit point \bar{x} , suppose stepsize bounds **distance** to a minimizer:

$$\mathsf{dist}(x) = \min_{y \in \operatorname{argmin} f} \|x - y\| \leq \frac{1}{\alpha} \|d(x, \mu)\|. \tag{(*)}$$

Then (Luo-Tseng '93) the excess $e(\cdot) = f(\cdot) - \min f$ shrinks:

$$\frac{e(x_{k+1})}{e(x_k)} \leq 1 - \alpha^2.$$

Theorem (Drusvyatskiy-L '16)

The error bound (*) is equivalent to local quadratic growth:

$$e(x) \geq \frac{\mu \alpha}{2} \operatorname{dist}^2(x)$$

(and to "metric subregularity" of the subdifferential ∂f).

General Taylor-like models

Stationary points for closed objective f on complete metric (X, d) have nearby points (with nearby value) and small **slope**:

$$|\nabla f|(x) = \limsup_{y \to x} \frac{(f(x) - f(y))^+}{d(x, y)}.$$

Algorithms iteratively minimize closed **model** *m* around current *x*:

$$|m(y)-f(y)| \leq \eta d^2(x,y) \qquad (y \in X).$$

Model minimizer x^+ gives step size $\epsilon = d(x, x^+)$. Then (Drusvyatskiy-loffe-L '17), some \hat{x} satisfies

$$egin{array}{rcl} d(\hat{x},x^+) &\leq & \epsilon \ f(\hat{x})-f(x^+) &\leq & \eta\epsilon^2 \ |
abla f|(\hat{x}) &\leq & 10\eta\epsilon. \end{array}$$

Small steps \Rightarrow nearly stationary.

Partial smoothness: the easiest nonconvex case

- ► Well-behaved on "active manifold" *M*: *f*|_{*M*} smooth and critical at *x*, fixed-directional derivatives *f*'(·; *y*) continuous.
- ► Prox-regularity: points near (x̄, f(x̄)) have unique nearest points in the epigraph {(x, t) : t ≥ f(x)}.
- Sharp growth: $f'(\bar{x}; y) > 0$ for unit normals y to \mathcal{M} .



The "active set" philosophy

Quadratic growth, and hence linear convergence, simplifies for partly smooth f:

f grows at least quadratically $\Leftrightarrow f|_{\mathcal{M}}$ grows quadratically

(verifiable simply via a Hessian.)

Furthermore \mathcal{M} is **identifiable** (Wright '93): $y_k \to 0$ and $f + \langle y_k, \cdot \rangle$ stationary at $x_k \to \overline{x} \Rightarrow x_k \in \mathcal{M}$ eventually.

Hence high-dimensional nonsmooth optimization

min f

reduces locally to low-dimensional smooth equality-constrained

 $\min f|_{\mathcal{M}}.$

Now accelerate using a second-order model.

Acceleration

The prox-linear method for minimizing $f(\cdot) = h(c(\cdot))$ generates steps d_k , and corresponding iterates x_k having a limit point \bar{x} .

Suppose *h* is partly smooth at $c(\bar{x})$ relative to a manifold \mathcal{N} , and assume objective quadratic growth. Then $x_k \to \bar{x}$ (linearly).

 $\text{Identifiability} \Rightarrow c(x_k) + \nabla c(x_k) d_k \in \mathcal{N} \text{ eventually}.$

Classical algorithms

- use d_k to predict the active set.
- accelerate using a second-order model.

Generalize for simple *h* (L-Wright '15):

▶ "Track" *N*.

• Build a second-order model from c and $h|_{\mathcal{N}}$.

(See also Mifflin-Sagastizábal '05).

Composite prox-linear methods: highlights

- Simple and intuitive.
- Unifying classical and modern algorithmic frameworks.
- Robust and scaleable in practice.
- Comprehensive convergence theory:
 - limit points are stationary
 - basic sublinear rate
 - stopping criterion
 - linear convergence and quadratic growth
 - partial smoothness and second-order acceleration.
- The lens of variational analysis.