

Recitation 13

In this recitation, we will work on solving several unconstrained and constrained nonlinear programming problems.

Name and NetID:

Section:

1 Newton's Method for Solving Unconstrained NLP

1. Consider the following problem:

$$\min_{x \in \mathbb{R}} f(x)$$

where $f(x) = 3x^4 - 2x^3 + 4x^2 - 10x - 1$.

- (a) Check if f is a convex function.
- (b) Write down the optimality conditions for the above problem.
- (c) Try solving for a point \bar{x} that satisfy the optimality condition in (b) directly.
- (d) Using $x^{(0)} = -1$ as the starting point, carry out 6 iterations of Newton's method to find a point that satisfy the optimality condition in (b). Call the solution from your fifth iteration \tilde{x} .
- (e) Check if \tilde{x} satisfy the optimality conditions that you found in (b).

2. Consider the following problem:

$$\min_{x \in \mathbb{R}^3} f(x)$$

where $f(x) = x_1^4 + 1.5x_1^2 + 2x_1x_2 + x_1x_3 + 4x_2^2 + 2x_3^2 + 4x_1 - x_2 + 2x_3 - 5$.

- (a) Check if f is a convex function.
- (b) Write down the optimality conditions for the above problem.
- (c) Try solving for a point \bar{x} that satisfy the optimality condition in (b) directly.
- (d) Using $x^{(0)} = (0, 0, 0)$ as the starting point, carry out 4 iterations of Newton's method to find a point that satisfy the optimality condition in (b). Call the solution from your fifth iteration \tilde{x} .
- (e) Check if \tilde{x} satisfy the optimality conditions that you found in (b).

2 Constrained NLP

1. Consider the following problem:

$$\begin{array}{ll}\min_{x \in \mathbb{R}^3} & f(x) \\ \text{s.t.} & g_1(x) \geq 0 \\ & g_2(x) \geq 0 \\ & h_1(x) = 0\end{array}$$

where

$$\begin{aligned}f(x) &= x_1 + x_3 + x_2^2 \\ g_1(x) &= x_1 \\ g_2(x) &= -x_1^2 - x_2^2 - x_3^2 + 16 \\ h_1(x) &= x_1 + x_2 + x_3 - 4\end{aligned}$$

- (a) Check if the Lagrangian, $L_{y,z}(x)$, is a convex function.
- (b) Write down the optimality conditions for the above problem.
- (c) Solve for a point \bar{x} that satisfy the optimality condition in (b).
- (d) Using $x^{(0)} = (0, 0, 4)$ as the starting point, carry out 4 iterations of Newton's method to find a point \tilde{x} that satisfy the optimality condition in (b).